[opening speech]

Hello there. My name is Wes Carpenter, and I am a producer of horror movies, including such classics as Frightening Noises and Cursed Tattoos. As a producer, I'm always looking for the right people to direct my movies, and that's what brings us here today. I'm auditioning all of you as directors for an upcoming horror movie. For your audition, you will be given a series of puzzles loosely inspired by different horror movies. The first five puzzles are contained within this package, along with a CD that will be used with one of the puzzles.

As you solve these puzzles, you may confirm your answer with me. After each of your first four correct answers, you will be given another puzzle, for nine in total. Each answer will supply you with an essential element that you as a director will need to know about the movie you are making. You'll find out:

- \Box The screenplay writer
- \Box The hero
- \Box The heroine
- \Box The villain
- \Box The location of the movie
- \Box The hero's signature weapon
- \Box The villain's henchmen
- \Box The focus of the villain's plan, and
- \Box That one extra thing that'll make it a movie people will take about for ages.

As a director, you may need to uncover some new talent. Once you have determined all of these elements, use your directorial skills to determine the title of this movie. The first team to identity the title wins.

HINTS

Each team has been given poker chips, based on your team size. You may redeem these for hints for any of the puzzles. The specific type of hint has been indicated on the back of each puzzle: blue chip hints are worth the most, white chip hints the least. You don't have to use them, but they may help you out of a jam. No hints will be given during the first 30 minutes.